

PLone

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COLLABORATORS

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Chapter 1

PLone

1.1 PLone version 1.6

(c)2000 Phoenix soft

PLone v1.6 - a PlayList AddOn for PlayGui 3.x

Sorry. This Doc was translated whit a PC!

I work on a new Version of this Doc...

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PlayGui?

Gui4Cli?
 Run the Converter to convert your old PLone Playlists ←
 (1.0-1.5 > 1.6)

1.2 001

About PLone

PLone (PlayLister One) is a PlayList AddOn for the Hippoplayer/Play16 GUI Replace program PlayGui of Richard Kapp. The function of PLone consists of storing current modules of PlayGui to taking over and this into a list. From this list the user can select then a module to begin without arranging only PlayGui to it a Filerequester to open (and thus the long travels to the file.)

PLone uses Pictures, which are called in this connection 'Skin' for the GUI. These Pics can be supposed and changed by the user. Some Skins are already contained.

Feature:

- Skinsupport
 - simple operation
 - can be used also without PlayGui (reduced)
 - data alterable (titles, comment, Composer and path)
 - modules can be taken over from PlayGui directly or over a Filerequester.
 - exporting the list as HippoPlayer, DeliTracker, EgalePlayer2 Playlist
 - Load HippoPlayer/DeliTracker Playlists
-

PLone is Freeware

1.3 002

PLone runs on each Amiga with sufficient memory; *)

Software:

PlayGui 3.0+
 some Datatypes
 HippoPlayer
 Play16
 mpega
 gmplay

rexxmast (optionally)

1.4 003_1

Install

Copy the PLone Drawer wherever you want.
 The Fonts from the FONTS / drawer to fonts:..

Change the Settings

1.5 003_2

Install

Use the Installer Script to install PLone.

1.6 004_1

The use of PLone takes place by means of the 3 items of the window and the Menue's.

The 3 items of the window are:

```

.--.-----
|--| PLone x.x      | | |
|-----'---'-----
| .-----
| |      1. Item = Listview | |
| |                                     | |
| |                                     | |
| |                                     | |

```


Quit

Quit PLone

Edit:

Add File

Add one or more files into the List

Add Directory

add a Directory into the List

Add Line

add a Line into the current Position

Sort:

Title, comment, composer, path

Sort the List

Data:

Clear

Clear the List

Load

Load a new PLone Playlist.

Save

Save the List (s:plone.data)

Save as

Open a Filerequester and save the List

Import Playlist

Load Hippoplayer/DeliTracker PlayLists

```

Export
-----
Hippoplayer - Save the List as a Hippoplayer 2.44+ Playlist.

DeliTracker - Save the List as a DeliTracker II Playlist.

EaglePlayer - Save the List as a Eagleplayer2/Pysion List.

Ascii      - (not finished)
             Save the List as a Ascii file

```

1.8 004_3

There are 2 types of Buttons: The ListView and the ↔
Functionbuttons.

ListView Buttons: Induce contents after ListView's left/on the right
around all data to display.
These are the 5 Buttons left in the window.

```

.------.------.------.------.------.
| << | < | <> | > | >> |
'-----'-----'-----'-----'-----'

```

Functions (from on the left of to the right)

```

<< - list is moved to the left 5 steps
<  - list moved around one walked to the left
<> - one branches again to the at the beginning of the list
>  - 1 walked to the right
>> - 5 steps to the right

```

Function Buttons: here the ADD or Play Buttons. The Functionbuttons are the
5 on the right Side

```

.------.------.------.------.------.
|add |Play|Edit|Del |Save|
'-----'-----'-----'-----'-----'

```

Functions (from left to the right)

```

ADD - as current module adds or SAMPLE, the PlayGui even plays into the
list.
PlayGui is opens not actively a Filerequester to selects of files.

```

READ THIS
!

```

Play - transfers the Selected module/Sample to PlayGui.
Afterwards still the Play Button must be pressed with PlayGui.

```

```

Edit - a window opens in which one the Title, Composer, COMMENTS and path
of the current entry modify can.

```

Del - deletes the current entry

Save - Save the list (s:PLone.data)

1.9 004_4

They can control contents of the Listview's by the keys of the numeric keyboard:

7 [Home] - Jump to the first line

8 [/\\] - !not yet supported!

9 [Pg Up] - moves the list of 15 entries upward

4 [<--] - moves the list of 5 steps to the left

5 - Jumps to the left site

6 [-->] - moves the list of 5 steps to the right

1 [End] - Move to the last entry

2 [\\/] - !Not yet supported!

3 [Pg Dn] - moves the list of 15 entries down

1.10 004_5

Press HELP to activate the PLone Helpmode (Help is on will displayed)
Now select a function and a little Window whit a short description will open. The Function is Disabled. Press HELP again to deactivate the Help Mode.

1.11 005_1

PLone was written by Rolf Roth alias Slartibartfass/Phoenix soft

Do you have suggestions, desires which to be modified are or bugreports?

E-Mail: slarti@cyberdude.com

Websites: The nest of the Phoenix -

the Slartipage with modules, Lyrics, Phoenix Soft Tools,

Links en Mass and the official PlayGui WebSite.

<http://slarti.ixy.de>

Phoenix Soft AREA -

<http://psoft.cxa.de>

The official PlayGui Website -

<http://playgui.cxa.de>

1.12 005_2

Everyone uses this program at own Risk!

1.13 005_3

PLone and all data with exception of the programs "Gui4Cli" and "GUI" are copyrighted Software. This is situated by Rolf Roth.

The program is FREeware and should be copied and passed on, as long as all file/data of the Archives are unchanged.

1.14 006_1

v1.6

- New: PlayerControl
- Bew: DeliTracker Support
- Fix: Save now works correct
- New: New LVData format (mode added)
- New: Now supports the new PlayGUI MPeg/midi functions
- New: Skin.txt support
- New: internal (sample/midi) and mp3 suffix filecheck for 'add files'
- New: mp3 TAG support (whitout Genre)
- New: Play16 support + Prefs
- New: MPegA Support + Prefs
- Fix: Add Directory Function fixed
- New: Now, default lv_pic and op_pic available. You can load a skin whitout this images! (only back image used)
- New: Start Hip/DeliTracker when needed
- New: Simple ASCII Export
- New: Converter
- New: Comments for Samples available
- New: Add Line
- New: GMPlay (MIDI) Support + Prefs

New: Fixed Version String

1.15 006_2

v1.5

- PLoneEd is now a part of PLone
- Play mods whit Hippoplayer if PlayGui not found
- Helpsystem
- Requester ask you before clear all Data
- Backgroundpattern for some Windows
- PLone Listfiles now checked before loaded
- New Function 'Add Directory'
- Some changes
- Hide/Show Gadgets function
(from PlayGUI :*)
- Settings Window

v1.4

- When PLone quits, a Requester will open and you can save the List
- Sourcecode changed
- Import Lists opens a Requester for Composer's name
- Press Play to play the mod direct.
- no sounderrors when play a mod and then select a sample.

1.3:

- List can be save/loaded now also among other things names.
- Save new contain function now also in the menu
- The PLone window is now a AppWindow. (drag and drop)
- The ListView is activated now on start.
No more message that the Listview of the false type is.
- Export now as Eagleplayer PYSION
- New ToolTypes Defcomment/Defcomposer sets default text for
composer/comment with ADD files function
- Menue's have now all Shortcut's
- Numeric key block keys (partly) are supported
- New Amigaguide documentation (German/English)
- Some small modifications made
- New lists can be created
- Import of Hippoplayer/DeliTracker Playlists
- after changing a Entry, the List will not be jump to the beginning first.

1.2b:

- 2 errors recovered (ToolTypes were not stored (rexxc:rx required)
and PLoneEd was sometimes not found.)
 - A false skin drawer indicated gets the user a message.
-

1.2:

- Samples can now also in would list with to be taken up.
(with the restriction no comment to be input can)
- PLone produces now an ASSIGN PLone: (for PlayGui)
- The error, that after termination and restart of PLone the old entries again in the Edit window were were recovered
(thanks to Richard Kapp)
- The list can be saveed now as HippoPlayer or Delitracker PlayList.
- With ADD FILE aborted was inserted an empty entry.
- Default path for Filerequester can be now indicated.
(again thanks to Richard Kapp)
- The preset Skin not found opens a Filerequester for the selection of another Skins.

And now finally with the Template Pics to create own Skins!!

1.1:

- There were unfortunately some problems if PlayGui before PLone was started:
 - Launcher was found, could not not store the ToolTypes
 - Skin's could not be loaded
- Comment the field in the PLoneEd window does not show now no more the path of the Modules on (Grummel).
- PLoneEd is terminated now also terminated if PLone
- An entry modified no more to the at the beginning of the list one branches now, but one remains with the modified entry

1.0:

- first release

1.16 006_3

1.17 007_0

The new directplay whit PlayGui 2.6 will not be work correct.

1.18 007_1

Greets and thanks 2:

Crashlander
Wichtel
Mad Dog
Devil
Abidez

!Kolibri!

My Girlfriend

Richard Kapp

For PlayGUI

Barbara Giller

For the Translation of the PlayGUI WebSite

D. Keletsekis

For Gui4CLI

Kevin Hansen

For the Skins and his patience (E-mails.. you know :*)

Sebastian Giller
Krister S. Skrtic
Hitman
Roy Krister
Michael vanAllen

1.19 007_2

About PlayGui

PlayGUI is a kind of GUI-replacement for Play16 and HIPPO-Player
- but it has some very unique features, like Skinsupport...;)

Developed by Richard Kapp
and available on Aminet or on the
Website

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1.20 007_3

Gui4Cli is a simple, but powerful Language to create GUI's. It's developed
by D. Keletsekis and available on AmiNet or on the Programmer's Website.

Website: <http://users.hol.gr/~dck/gcmain.htm>

1.21 000_0

Update:

- change the Settings
- Use the Converter to convert the Old PLone Playlists

1.22 000_1

The Converter

Use this little Tool to convert the old PLone PlayLists (1.0-1.5) to the new 1.6 format.

First requester: Select the old PlayList
Second Requester: Select the new filename

To Quit, press the Filerequester cancel Button

1.23 4_6

The Skins

a default Skin have 3 Pictures in a directory:

back - The Mainpic
lv_pic - The Listview move buttons
op_pic - The functionbuttons

There are 2 more Pictures optional inside the Skindrawer:

background - Background pattern for some windows (about, settings)
playerctrl - The Picture for the PlayerControl Window

Since v1.6 of PLone, a Skin can have only the back picture. The lv_pic and op_pic will be loaded from the def/ drawer
